#### Slayer Of Traitors Torrent Download [Ativador]



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# **About This Game**

## **Story:**

Player character is wounded woman called Suzan. Men zombies have killed his family and also wounded Suzan. So now your only mission is to kill all men zombies in different levels. Zombie army has weapons and they are also in weak condition

# Gameplay:

Player female character only mission is to kill all zombie enemies in different themed levels. All levels have 20-40 zombies which player have to find. Player have to find first weapons. 2 kind of weapons: Pistol and Rifle. Also levels contains ammo pick-ups. Zombies have also rifle weapons. Some zombies are almost blind and deafs, so some zombies are easy to kill some are more harder. When player have killed all zombies level are finished. Player have health but there isn't health pick-ups, when player dies level restarts. Also player character have stamina which is reduced when player runs or jumps. So get your revenge and kill all zombies

### **Features:**

11 levels. 2 weapons: Pistol, Rifle Zombie army

Title: Slayer Of Traitors Genre: Action, Indie Developer: Tero Lunkka Publisher: Tero Lunkka Release Date: 13 May, 2018

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#### Minimum:

OS: Windows 8.1

Processor: i5

Memory: 8 GB RAM

Graphics: NVidia GeForce 800 series

DirectX: Version 9.0

Storage: 9 GB available space

Sound Card: Direct x9

English







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It's a crappy game. Don't take it seriously. Some stress relief in killing though.. Slayer Of Traitors is a pretty nice looking thirdperson shooter that plays well.

Simple, pick up and play game that's worth the price.

Good-looking, solid action game.. For it's price we can already see that it's gonna be a really weak game. Nevertheless i guess it's still better than the majority of games that are available for around the same price ( $\ll 1 \in$ ). Has 11 levels and honestly only played 2 of them and the only thing i grabbed was an AK. Performance is not the best. (In the first level is terrible) The bullet registering is bad since from certain points you can't hit even if aiming close from enemies.. You are a woman with a gun. When you choose a map, you are told how many skinless mutants are on it, then with your gun, you go hunt down each and every one. There is no other story, it's ok for 99c

https://www.youtube.com/watch?v=hH0tkEcaf8A. I don't know what i was expecting for .59 cents lol. When games are using Asset Flips, doesn't mean that the game is immediately bad. Like a DEV can have a vision of a game concept but lacks in creating original designs and wants to do it all by him/herself. It is also a good way to learn how to make games and this one might be one of his/her's first...

Yet, it is not promising a unique concept, so for the world, this game is boring. Could have been nice, because it's genre is from a popular style. But in this one, it's just failing. Thus put aside.

IF this game was better optimized for good controls with keyboard & mouse or even with a controller, that the character is moving better through the map, that looking around doesn't feel that you are stuck in a big ball of jelly, then you would have enough fun for what this game stands for. Just plain old school, deactivate your braincells (send them on vacation) and just waste some of your time.

Several maps to go through, kill the preset amount of enemies and be victorious.

I get stuck at certain assets in the map, she can jump, but it's poorly. Like I can jump over rock number 1 but I cannot jump over rock number 2, which is even lower then number 1 and looks exactly the same. And sometimes you have to stand at a certain position to be able to kill the enemy, which is not always responsive to your gunfires.

There are nice things too, like some of your maps are very nicely designed or should I say "set up" - Like with several levitations. Played too many bad games where everything is just placed on flat land, no imagination, not even a slightest effort of making something good, just having the desillusion of being a developer if you compile a game together just like that. It's like those "singers" at X-Factor, they think they are the bomb, incredible talent while in reality, they just can't sing at all. Desillusion... Makes you think, should I give my spouse the compliment she\/he wants to hear, or what she\/he deserves or just for being nice? We see the results because of that...

I am not going to recommend a game that plays bad. I have lots of patience and I give everybody a fair chance, but I cripple myself because of the bad performance of the game. I don't care if the enemy is dumb. I don't care if there are assets used from other games. I don't care about the bad musical score which you can't turn off.

I just want to be able to move myself in a good fashion through a map, no lagg, no stuttering, no sluggish movements, no slow mouse sensitivity.

See a bad review as a learning point, to do better in the future. Do not throw away that dream of becoming a succesfull game developer.. Crashes on my russian low end pc all the time

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